

Fabio Raffaele Bortone

t: 650.313.8640

e: maybe.fabio@gmail.com

Menlo Park, CA

[Portfolio](#)

[Linkedin](#)

[GitHub](#)

Skills

JavaScript, React, Redux, HTML, CSS, Ruby, Ruby on Rails, Mongoose, MongoDB, Node.js, Express.js, SQL, SQLite3, PostgreSQL, Webpack, jQuery, Git, Heroku

Projects

Chillflix *Video streaming application that allows users to watch movie trailers on-demand.* [live site](#) | [github](#)

React, Redux, HTML5, JavaScript, Scss, Webpack, Npm, Ajax, Ruby, Ruby on Rails, Aws, Heroku

Netflix clone video streaming application that allows users to watch movie trailers on-demand.

- Utilized React framework with Webpack to modularize javascript files, increasing readability and allowing for clean code and reusable components.
- Used IDs as keys inside the global redux store in order to reduce time complexity of lookups from linear time to constant time.
- Incorporated custom client-side form validations to avoid unnecessary AJAX requests which improves performance.

HaulAway *User-to-User service for moving items from one destination to another.* [live site](#) | [github](#)

JavaScript, React / Redux, Mongoose, MongoDB, Axios, CSS3, AWS, Heroku, Webpack, Google Maps Api

- Optimized Mongoose Polymorphic association to dry up the code.
- Utilized mapStateToProps to pass appropriate slices of the redux store into components in order to create indexes for different features.
- Incorporated passport with JSON web-tokens in order to encrypt user details and provide authentication for specific Express routes.

Good Times *Good Times is a platform 'side-scroller' surfing game.*

[live site](#) | [github](#)

JavaScript, Html, Canvas API, CSS3, AWS, Webpack, Google Firebase Database.

- Integrated Google Firebase to persist user scores and implement caching so that scores only get updated when a user is in the top 5, avoiding unnecessary calls to the database for a quicker up response.
- Applied JavaScript event listeners, CSS percentages and CSS Translate and Transform resulting in an interface that is fast, consistent across browsers, adaptive and responsive.
- Incorporated JavaScript's requestAnimationFrame method to create an animation loop, allowing objects in the game to be rerendered and resulting in an optimal user experience.

Experience

Lead Bartender, The Bird Dog, Palo Alto - CA | November 2018 - March 2020

- Led the bar of a high-end restaurant and successfully dropped the bar-cost from 22% of total sales to 9%, while increasing the sales 10%, capping the yearly revenues at \$ 350k.
- Streamlined bar operations procedures accomplishing a significant reduction of the service delivery time.

Ceo, Founder | April 2014 - January 2018

Party In Bottle Bartending School, Genzano di Roma - ITALY

- Planned and opened company with an investment of € 20k. Grew yearly revenues from 0 to € 120k in 3 years .
- Trained and introduced with pride, awareness and passion almost 200 students in the beverage industry with a job placement percentage up to 70%.
- Planned, produced and managed bar caterings on a monthly basis for trusted clients up to 1500 guests.

Education

App Academy - Web Development | 2020 / 2021 | San Francisco, CA

Highly selective software development course with a focus on full-stack web development, which entailed 1000+ hours of coding.